









VIRTUAL PRODUCTIONS GATHERING 2022

Breda, 14th April 2020 10h-18h

Breda University of Applied Sciences Campus - XR Stage
Monseigneur Hopmansstraat 2,
4817 JS Breda, the Netherlands



PROGRAM

09:30 - 10H00	Open Doors Coffee & Snacks will be available	
10:00 - 10H10	Welcome to Virtual Productions Gathering	
10:10 - 11H00	XR Lab – Start of the journey	
Carlos Pereira Santos	Breda University of Applied Sciences	
11:00 - 12H00	Virtual Production in pre-production: an often overlooked but essential tool	
Yasmine Najime	Painting Practice	
12:00 - 13H00	Lunch Open buffet	
13:00 - 14H00	Virtual Production: filmic storytelling through games technology	
Jordan Thistlewood	Epic Games	
14:00 - 14H30	Working with LED in Virtual Production Technology	
Roelof Bouwman	ROE Visual	
14:30 - 15H00	Usage of ARRI cameras in virtual production environments	
Stefan Söllner	ARRI	
15:00 - 16H00	Virtual Production: New Workflows and New Opportunities	
Noah Kadner	American Cinematographer Magazine	
16:30 - 18H00	XR Collaborative Stage – Launch Network event & Drinks	

Free event, registration limited to the available seats

<http://VPGathering.buas.nl>

